

Nicole Duerr

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Experience

JUNE 2025 - PRESENT

Deck Nine Games – *Animator I*

APRIL 2025

EDGLRD – *Junior Animator*

- Created high-quality cinematic animations using motion capture and keyframe animation
- Collaborated with Cinematics, Production, Tech Art, and other teams to implement solutions to better enhance the project

JANUARY 2024 - MARCH 2024, SEPTEMBER 2024 - DECEMBER 2024

Deck Nine Games – *Animator I*

- Created high-quality cinematic and gameplay animations using motion capture and keyframe animation.
- Collaborated with Cinematics, Production, Tech Art, and other teams to implement solutions to better enhance the game
- Trained with advanced internal tools and pipeline within the company

JANUARY 2022 - DECEMBER 2023

Deck Nine Games – *Junior Animator*

- Under the guidance of the Animation Lead and Seniors, Animation was produced at the targeted quality standard

Education

MAY 2021

Savannah College of Art and Design – *BFA in Animation*

Titles

TBA

Narrative Title TBA

OCTOBER 2024

Life is Strange: Double Exposure

Software

- Maya • Unreal Engine 5 • Faceware • After Effects
- Premiere Pro • Adobe Photoshop • Adobe Illustrator

